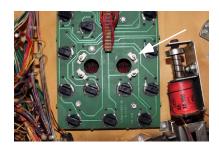
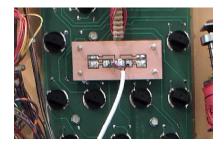
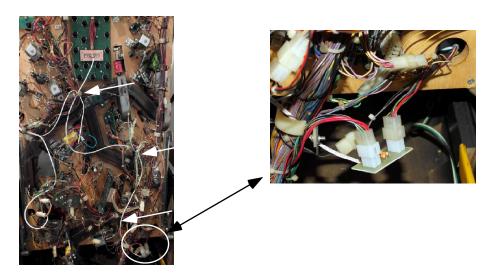
TZ Door Flasher Installation

We recommend unplugging your machine while working in the base cabinet. Dead pinheads can't flip. Open the coin door and release the lock bar and remove it. Close the coin door and carefully slide the cover glass out of the game and set it safely aside. Pull back on the ball shooter and lift the playfield up and back to rest on the rails. Now grab the playfield with both hands and pull it back to the stops and rotate it up to the vertical position but either catch the balls from the entry port or hold them in place as you near vertical to keep them from falling out and possibly damaging something.





Insert the plastic board spacers into the 4 holes in the game lamp board around the missing lamp openings. The short ends lock into the game board and the small longer ends face away to receive the door flasher accessory board. Slide the accessory board onto the spacers as shown and route the cable through the cable supports on its way to the lower right corner of the playfield.



Locate the 6-pin plug set at the lower right corner of the game and separate it. Carefully plug the mating board from the new flasher kit onto the cable ends of the game. Check to see that a pin did not get pushed back from one of the shells and if so, push it back in with the tip of a screwdriver. Lower the playfield down to the support rails. Slide the playfield back into the game (pull the ball shooter out as you do) and seat it in position. Slide the cover glass back into the cabinet and replace the lock bar. Plug the game back in and play a game. The new LED lamps will flash with the rear playfield flash lamps.