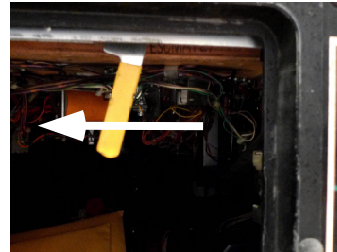
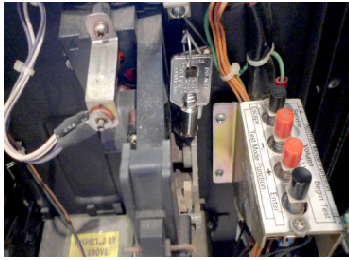
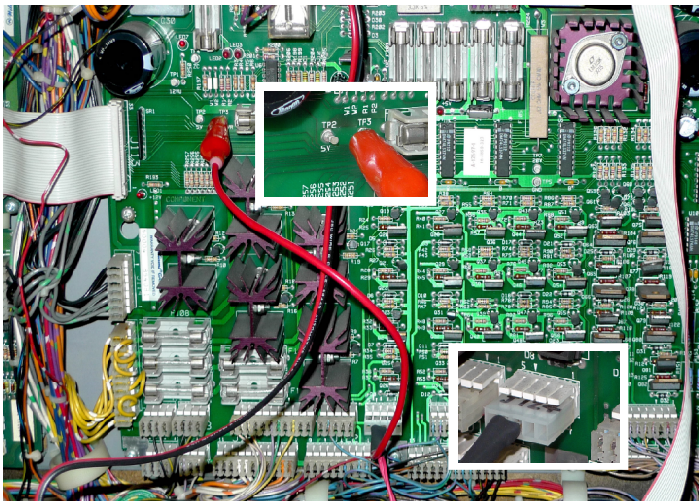


Getaway police Car and Helicopter installation



Open the coin door and locate the backbox keys. Unlock the backbox and lift the glass out and set it aside in a safe place. Swing open the light board and lift the speaker panel out and rest it on a towel placed on the base cabinet cover glass. Plug the wire set onto J124 of the power driver board and connect the red alligator clip to Test Point 3 for 12 volts DC. Drop the end of the wire set into the base cabinet and close the backbox back up.



Open the coin door and release the lock bar by rotating the yellow handle to the left. Remove the lock bar and close the coin door. Slide the cover glass out and set it aside in a safe place. Lift the playfield up and pull it on to the support rails.



Locate the police car artwork on the left ramp plastic. Loosen the screw opposite the car on the edge of the playfield. Slip the wire from the right side of the police car under the screw and tighten it back up. You might have to slightly bend the wire to get the car to sit to your satisfaction. Run its electric wire under the ramp and over to the wires for the supercharger ramp lights. Follow those wires back and through the nylon cable clamp. Mount the helicopter using the cable clamp screw and run its wire along with the car wire under the raceway and out the rear of the playfield. Retrieve the wires from the backbox and plug the 2 connectors onto the car and helicopter wires. Bend the helicopter support wire so the helicopter rests on the inside raceway metal.



Replace the playfield in the game and install the cover glass and lock bar.

The car and helicopter lights will run anytime the siren is played in the game.

